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## The Fog Download] [Crack Serial Key



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### **About This Game**

The fog is a survival horror adventure game in first person, you were left in a motel room because you have shown signs of contamination, lucky you are not, once you get outside you will see how the fog is taking over, you will struggle to stay alive and it gets worse when you find out that there are creatures from another world around, the research team is your best option to stay alive if someone knows how to get out of the zone is them.

This is a Survival Horror Game, resources are low, the enemies are many, and you never know where you will find weapons, ammo, food or first aid, keep a good manage of your resources and don't waste a bullet if you want to survive.

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Title: The Fog  
Genre: Action, Adventure, Indie  
Developer:  
Horizon Games  
Publisher:  
Horizon Games  
Release Date: 1 Dec, 2017

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**Minimum:**

**OS:** Windows 7 64-Bits

**Processor:** Intel I5 2500k

**Memory:** 4 GB RAM

**Graphics:** Nvidia GTX 750ti

**DirectX:** Version 10

**Storage:** 4 GB available space

English







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I have seen every horror movie out there even B rated, I saw the Mist, I saw every version of the fog. This game made me want to cry 10 minutes into it. The graphics of the huge monster walking through the fog in the back was a joke looked like a gaint puppet just strolling through.

Then you have the lag issues the game jerks around and you really kinda just have this fuzzy screen for a few seconds wondering what's happening and then it's all normal.

When you walk into the fog if you stay too long you die, no save functions PERIOD... You have this red crappy looking blood on the screen that you can't get off no matter what you do.

If you do buy this game, stay out of the fog, avoid creatures and save money DO NOT BUY AT THIS TIME EVEN IF ON SALE>. Boriskarloff pretty much nailed it on the head. No save feature so you have to beat the game in one playthrough without dying. 1V10. Before you read: Keep in mind I'm still playing, and I've only played about 25 minutes so far, and died once.

So, I think my experience with this game is... odd, so far.

You're dropped into nowhere, with very little explanation of what's going on. You have no tutorial, no helpboxes short of just the occasional "E to interact" "Space to pick up", etc. You're not actually taught how to use the items, you need to kinda figure it out.

The graphics are a bit weird, they kinda remind me of DayZ's early days and I think it's a little bit rough. The lighting is very peculiar, and the flashlight doesn't really help all that much - especially after you've taken damage.

That's another thing: Damage. When you step into the fog, or get hit by any of the creatures, you sustain damage which shows itself as blood on your screen. The blood fogs your vision (pun intended), and while I understand the sort of "realism" you were going for with the tunnel vision idea, it's a little grating considering how you're set up with very little to help you and you have almost no clue of what to do.

The stamina isn't really that great either considering how little there is and how you have virtually no weapons to help right away from what I've seen - but then again, I haven't found any so far, so I'll provide an update as soon as I happen upon anything. I think it's a bit odd too that you keep putting in "this needs a key to be opened" when for a couple of them you can just climb over a wall or go through a hole. I'm just nitpicking by this point, but I suppose the OCD side of me is like: "Well, is there actually a key?" Once I got into the school, I was wondering how to get back out again, so I suppose the key part would probably make sense there.

One other thing - what's with the music? It's not atmospheric or anything, it's just kind of there. It feels like you just chose something from the playlist at your local Halloween carnival or something. Not meaning to be harsh, it does put you off a tad, though. At least in my case.

Anyway, will keep playing and update as I go. Gonna be a thumbs down for now - but I will change my mind if I see anything significant, though this game has left a lot to be desired in such a short space of time I couldn't help but want to do a review right away.

Update: I tried combat. The enemies kill you in two hits, but take an infinite amount of bullets to the head, to the body, and the only indication that I had that I did anything to it was that when I had pumped a great deal of handgun bullets into it, it no-clipped through a fence and went off right back to freaking Narnia or wherever its home was.

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of a second of actually being in their line of sight - even dozens of feet away.

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If you die, you get sent straight back to the beginning of the game. My best guess here is that this was supposed to be an early access title that wasn't supposed to be released as complete - my biggest hint here is the fact that when you go to options\controls, you see where it says save?

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I might come back to it to try and complete it - but I wouldn't count on it. 2/10 - the only saving grace is the Stephen King reference... though this is a very poor tribute to a good piece of literature.. Before you read: Keep in mind I'm still playing, and I've only played about 25 minutes so far, and died once.

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